

Dear Larian Family,

I want to thank you from the bottom of my heart, for every single moment I experienced during my 170 hours of BALDUR'S GATE 3! I had a blast through wonderful and breathtaking nights, exploring dungeons, struggling with my decisions and many different ways of trying my best battle strategy. I desperately felt in love with Lae'Zael, my heart broke during the final chapter of Shadowheart's quest and I really enjoyed my arguments with Astarion, who became such a great friend of mine. My main soldier Karlach made me laugh by showing up every conversation with „fuck“, and although Wyll and me won't become best friends, I was really happy to save his beloved one and leading him to his new name. My social life was crushed for several weeks and although my body was a great mirror of an undead (no sleep till the next session of Baldur's Gate), I could not get my smile out of my face for the rest of the day. Also my little daughter was looking forward to my new stories, I told her about big dragons, saving families and my funny conversations with Gale. Although my adventure ended, my memories will not and there are too many moments, which have taken my emotions by surprise, to mention just a bunch of them.

I am playing videogames for more than 30 years now and I am also writing for online magazines. So I asked myself different times: what makes this videogame outstanding? Maybe it's the great graphics, or the atmospheric soundtrack (please do this soundtrack on Vinyl, like you did with „Divinity-Original Sin“!), or the awesome strategy of fights. Maybe the characters, the story or the great questlines. In my opinion, it's all of these aspects, but the most outstanding reason, why I love BALDUR'S GATE 3 so much, are the emotional moments, it gave to me. Friendship, despair, darkness and romance but also sooooo many ways, to solve the quests in my way. I felt like being in a D & D Session, where a sympathetic Dungeon Master told me a story, I will never forget. I want to thank every single person, who has been part of the creative process and who has put so much love and power of his/her lifetime, to create this outstanding piece of art, which has given to me so many breathtaking moments! Thank you for my adventure, thank you for the tears, thank you for destroying my social life for 6 weeks and thank you for BALDUR'S GATE 3!!!

„Wish I would live in more interesting times“, but during my last weeks it was „action, not reaction“. My friends told me „Darling, I'm hurt“ many times, because I was sooo busy with my adventure and every time I had to finish my session, my inner voice told me „I think this is not a wise decision, but so be it.“ Your work on BALDUR'S GATE 3 was my personal critical success, I enjoyed so much and I am looking forward to my next session.

Once again: thank you so much for this game! Best wishes to every single one of the Larian family and may your stamina never fail!

Best wishes and love from Germany!

Sebastian Radu Groß (Radunator)

